

Ambush

Y

N

Player
Combat
Advantage

1

2

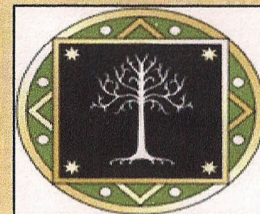
3

4

5



Initiative



Combat
Complications

Attacker
TN +2

Attacker
TN +4

Defender
TN -2

Defender
TN -4

Action Order

Forward
Combat TN 6

Close Combat Stance

Open
Combat TN 9

Close Combat Stance

Defensive
Combat TN 12

Close Combat Stance

Spend 1 Hope to take
attack against Ally

Rearward
Combat TN 12

Ranged Combat

Must be 2 others in a CC Stance

May not use if outnumbered
2:1