DARK HERESY

Character Name ..... Player Name .....
Home World ..... Career Path ..... Rank .....
Divination ..... Quirk .....
Gender ..... Build ..... Height ..... Weight .....
Skin Colour ..... Hair Colour ..... Eye Colour ..... Age .....

BASIC SKILLS

	SKILLED	+10	+20
Awareness (Per)			
Barter (Fel)			
Carouse (T)			
Charm (Fel)			
Climb (S)			
Concealment (Ag)			
Contortionist (Ag)			
Deceive (Fel)			
Disguise (Fel)			
Dodge (Ag)			
Evaluate (Int)			
Gamble (Int)			
Inquiry (Fel)			
Intimidate (S)			
Logic (Int)			
Scrutiny (Per)			
Search (Per)			
Silent Move (Ag)			
Swim (S)			
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Any Basic Skill that your Character doesn't have may be tested against, but at half the Characteristic value for that skill.

CHARACTERISTICS

WEAPON SKILL (WS)

BALLISTIC SKILL (BS)

STRENGTH (Str)

TOUGHNESS (T)

AGILITY (Ag)

INTELLIGENCE (Int)

PERCEPTION (Per)

WILL POWER (WP)

FELLOWSHIP (Fel)

ADVANCED SKILLS

	SKILLED	+10	+20
Speak Language (Low Gothic)			
Speak Language (.....)			
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TALENTS & TRAITS

Melee Weapon Training (.....)
Melee Weapon Training (.....)
Pistol Weapon Training (.....)
Pistol Weapon Training (.....)
Basic Weapon Training (.....)
Basic Weapon Training (.....)
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PSYCHIC POWERS

Psychic Discipline .....

Minor Power (.....)
Minor Power (.....)
Minor Power (.....)
Minor Power (.....)
Discipline Power (.....)
Discipline Power (.....)
Discipline Power (.....)
Discipline Power (.....)

MUTATIONS

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EXPERIENCE POINTS (XP)

XP to spend

Advancements Taken

..... (.....)	..... (.....)	..... (.....)
..... (.....)	..... (.....)	..... (.....)
..... (.....)	..... (.....)	..... (.....)
..... (.....)	..... (.....)	..... (.....)
..... (.....)	..... (.....)	..... (.....)

Total XP spent

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DARK HERESY

BACKGROUND & NOTES

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MELEE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
SPECIAL RULES			

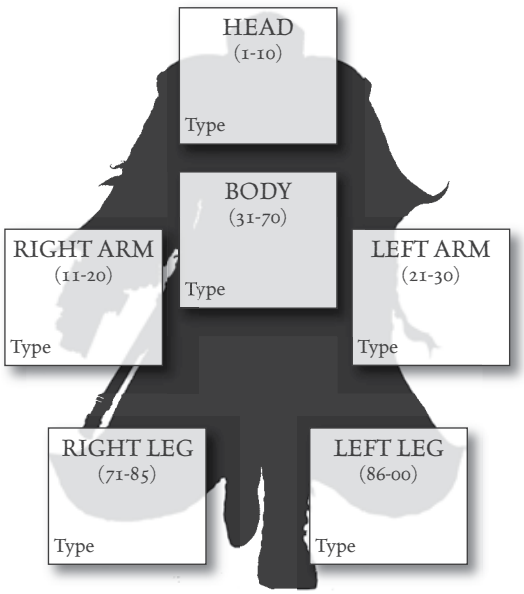
NAME			
CLASS	DAMAGE	TYPE	PEN
SPECIAL RULES			

NAME			
CLASS	DAMAGE	TYPE	PEN
SPECIAL RULES			

NAME			
CLASS	DAMAGE	TYPE	PEN
SPECIAL RULES			

HANDEDNESS: .....

ARMOUR



CHARACTERISTICS

WEAPON SKILL (WS)

BALLISTIC SKILL (BS)

STRENGTH (Str)

TOUGHNESS (T)

AGILITY (Ag)

INTELLIGENCE (Int)

PERCEPTION (Per)

WILL POWER (WP)

FELLOWSHIP (Fel)

MISSILE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

GEAR

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WEALTH

Throne Gelt

Monthly Income

Walk (1/2 Action)		Charge	
Walk (Full Action)		Run	

WOUNDS

Total

Current

CRITICAL DAMAGE

FATIGUE

Max FATIGUE = TB

FATE POINTS

Total

Current

INSANITY POINTS

Insanity Points

Degree of Madness

Disorder: Severity:

..... (.....)

..... (.....)

..... (.....)

CORRUPTION POINTS

Corruption Points

Degree of Corruption

Malignancies:

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