

# Epic 40,000 Magazine/Firepower Index

This is an index of the Epic articles in Firepower and Epic 40,000 magazine.

Notes:

- The Rule Status column refers whether the rules in the article are official, experimental (or house rules), or rejected.
- AT2 is an abbreviation for Adeptus Titanicus II, a new Titan based game introduced in Epic magazine 1.

## Firepower Magazine Index

<b>Firepower Issue 1</b>		
Front cover: Scratch built Ork Gargant by Adrian Wood & Mark Bedford.		
Page	Rule Status	Article
1	-	<b>Welcome to Firepower</b> by Andy Chambers Introduction to Firepower magazine
5	Official	<b>Adeptus Mechanicus Detachments</b> by Gav Thorpe Complete army list for Adeptus Mechanicus (Titan Legions). These lists feature the Imperial Knights.
10	-	<b>Titan Fiction</b> A story about a new Titan princep's first combat. Continued on pgs. 30, 63, and 76
12	Official (Errata)	<b>From the Battlefield</b> by Andy Chambers New rules and Errata to the Epic 40k rule books. The new rules include: <ul style="list-style-type: none"> <li>• Anti-Tank Shots: Increased point costs for Anti-Tank units.</li> <li>• Anti-Tank Targeting: Must shoot at nearest infantry or vehicle.</li> <li>• Bunker Objectives: Changed to -d6 morale when destroyed.</li> <li>• Vortex Missiles: Limited to titans and now d6 Death Ray shots</li> <li>• Deathstrike Missiles: For Deathstrike Launcher and Ordinatus</li> <li>• Drop Pods: Units leaving pods limited to Assault and Normal orders.</li> <li>• Walkers: Move as infantry</li> <li>• Flak: Snap Fire ability</li> <li>• Super Heavy Tanks: New Critical Damage table and Reverse Movement.</li> <li>• Ambush Scenario: Modification to rules</li> <li>• War Engine Orders: New Overwatch, March, Assault, and Flak orders.</li> </ul>
16	Experimental	<b>Warriors of Justice</b> by Mike Headden Complete army list for the Adeptus Arbites.
20	Official	<b>Air Superiority</b> by Gav Thorpe Many new rules for flyers. Includes: <ul style="list-style-type: none"> <li>• New Evac! Evac! and Counterstrike missions.</li> <li>• Carrying Non-Infantry units</li> <li>• New rules for Tyranid Gargoyles</li> <li>• New rules for Eldar Swooping Hawks</li> <li>• Get Us Out of Here – The Purgation of XCV-78: An historical refight.</li> </ul>
32	Experimental	<b>Epic 40,000 – The Director's Cut</b> by Jervis Johnson Rules to allow infantry advancing behind tanks to be in cover and receive armor bonus.
35	Unofficial	<b>Squat Armies</b> by Warwick Kinrade

	House Rules	Complete Army List for the Squats, including all their War Engines.
48	-	<b>Chambers of the Horned Rat</b> by Andy Chambers How to run an Epic 40k campaign. Includes an Experience system and rules for Space Marine Flak Support Weapons and Flak Whirlwinds.
65	-	<b>Hot from the Forges (picture gallery)</b> Pictures of Imperial Titans, Ork Gargants, Eldar Titans, and Titan Heads/Weapons available from Mail Order.
70	-	<b>Down in the Vaults</b> Brief history of the Epic game from Adeptus Titanicus to Epic 40,000.
72	Rejected	<b>Machines of Destruction</b> by Gav Thorpe Alternate weapons and accessory rules for Titans. Includes mail order model numbers for titan heads, weapons, and accessories.
78	Official	<b>Princes of Chaos</b> by Gav Thorpe A variety of rules and army lists for Chaos. Includes: <ul style="list-style-type: none"> <li>• Rules for Summoning Daemons.</li> <li>• Rules for Daemon Princes including customizable special abilities.</li> <li>• Daemonic Legions army lists for battles on Daemon Worlds.</li> </ul>
87	-	<b>Modeling Workshop</b> by Robin Dews How to create fully modeled terrain boards.
96	-	<b>Andy's Gargant Big Mob (picture gallery)</b> by Andy Chambers Pictures on both inside covers of Andy's customized Gargants and text on how he created them.

## Firepower Issue 2

Front cover: Warhammer 40k scale Thunderhawk model.

Page	Rule Status	Article
inner front	-	<b>Rhinos and Whirlwinds (picture gallery)</b> by Ally Morrison Pictures of customized Rhino and Whirlwind models.
2	-	<b>Same Millennium</b> by Carl Woodrow Thoughts of campaigns that combine Epic, Warhammer 40k, and Battlefleet Gothic.
4	Official	<b>Supreme Warriors</b> by Gav Thorpe Special detachments and rules for Space Marine chapters. These include: <ul style="list-style-type: none"> <li>• Blood Angel Death Company</li> <li>• Dark Angel Ravenwing</li> <li>• Space Wolves</li> <li>• White Scars</li> </ul>
14	Official	<b>On the Wings of Death</b> by Thomas Denney Dark Angel Deathwing detachment rules.
15	Rejected	<b>Blood Angels Detachments</b> by Kevin Kelley Special rules for Space Marine Blood Angels
17	-	<b>For the Emperor!</b> by Warwick Kinrade and Gav Thorpe Imperial tactics and detachment selection advice.
24	-	<b>Refight: Last Stand at Glazers Creek</b> by Francois Bruntz Historical refight of an Imperial Guard army holding out against waves of marauding Orks.
27	Errata	<b>Questions and Answers</b> by Jervis Johnson and Andy Chambers Nine pages of questions and answers.
35	Rejected	<b>High Ground</b> by James Mantos Vehicles on the crest of hills get a 4+ save to simulate 'hull down' positions.
39	-	<b>Sword of the Eldar</b> by Emil Kartalov Discussion of Eldar tactics.
46	-	<b>Big Guns Never Tire</b> by Carl Woodrow Discussion of Titans in the game of Epic.
47	Rejected	<b>Titan Battle Honours</b> by Neil Hunt Experience system for Titans that is customized for each race.
50	-	<b>Legio Tormentum</b> by Alberto Ramallo Lucini Suggestions on picking a pure Titan Legions battle force and how to best use them.
57	-	<b>Contacts</b> Links to Epic web sites.
58	Rejected	<b>Abominatus</b> by Adrian Wood Rules for the Chaos Abominatus Titan (a foul mutation of the Imperator Titan).
61	-	<b>Modeling Workshop: Abominatus Chaos Titan</b> by Adrian Wood How to create a Chaos Abominatus Titan.
66	-	<b>Green is Meaner!</b> by Gav Thorpe Ideas on how to choose Ork detachments that match the Ork Clans.
72	-	<b>Terror and Death</b> by Gav Thorpe Chaos tactics and detachment selection advice.
79	Experimental	<b>The Hand of Fate!</b> Additional Fate cards for Chaos, Eldar, Ork, and Tyranid armies.

## Firepower Issue 3

Front cover: Painting of huge battle from Epic 40k box cover.

Page	Rule Status	Article
inner front	-	<b>Ali Morrison's Converted Imperial Miniatures (picture gallery)</b> Pictures of beautifully converted and painted Imperial Guard miniatures.
2	-	<b>Modeling Tips</b> by Carl Woodrow Thoughts on how to model and paint your Epic miniatures.
7	-	<b>Fist of the Imperium</b> by Emil Kartalov A discussion of Space Marine tactics.
14	-	<b>The Imperial Guard</b> by Warwick Kinrade Advice on selecting your Imperial Guard army.
22	Official	<b>Alternative Guard</b> Three alternatives to the standard Imperial Guard Infantry Detachment. These detachments resolve the problem that Imperial Guard infantry is too expensive. The 3 <sup>d</sup> alternative detachment is officially accepted. The others are rejected.
26	-	<b>Liber Tacticus</b> by Carl Woodrow and Allen McCarley Tactics for playing Epic
29	Rejected	<b>All the Galaxy's Fighting Vehicles: The Land Raider</b> by Alan E. & Carmel Brain History and rules for all versions of the Space Marine Land Raider.
31	Experimental	<b>Ordo Malleus</b> from Laitus Prime Website Rules and detachment for Ordo Malleus, including the Grey Knights.
32	Errata	<b>Questions and Answers</b> by Andy Chambers and Jervis Johnson More Q & A about Epic
34	-	<b>Get Stompin'</b> by Marco Secchi Ideas on how to customize your Ork miniatures.
39	-	<b>Attack of the Tyranids</b> by Warwick Kinrade Tyranid tactics and detachment selection advice.
58	Official	<b>Children of the Kraken</b> by Andy Worsley Complete rules and detachments for Genestealer Cult armies.
62	Experimental	<b>The Green Machine</b> by Gav Thorpe Additional detachments for the Orks. These include: <ul style="list-style-type: none"> <li>• Freebooter Detachment</li> <li>• Dread Mob</li> <li>• Mad Mob</li> <li>• Stormboyz Korp</li> </ul> Also includes special Orky objectives.
67	-	<b>Crash and Burn</b> by Pierre Dahl A Historical Refight Scenario. Imperial Defenders try to hold a crashed ship from attacking Eldar until reinforcements can arrive.
73	Rejected	<b>Daemon Words</b> by Scott Schupe Complete army lists for battles fought on Daemon Worlds.
78	Experimental	<b>Penal Legions</b> by Phillipe Deville Rules and Detachment for Penal Legions in your Imperial army.
inner back	-	<b>Carl Woodrow's Chaos Warlord (picture gallery)</b> Pictures of Carl Woodrow's heavily customized Chaos Warlord Titan.

## Firepower Issue 4

Front cover: Painting of beetle-style Warlord Titans in battle.

Page	Rule Status	Article
inner front	-	<b>Custom Warhound Titan (picture gallery)</b> Pictures of a scratch built Warhound titan done in the style of the Epic 40k Warlord Titan. Design by Dave Stone and built by Carl Woodrow.
2	-	<b>Coal Mountain</b> by Chris Quinn Historical Refight Scenario. The Orks try to refuel their Gargant before the Eldar can destroy it.
5	Experimental	<b>Medic!</b> Imperial Support Units including transports, engineering vehicles, and medical vehicles. Note that points for these units were not included in the article. They were specified in the Mailbag section of Epic Mag 1.
7	-	<b>The Coming of the Great Devourer</b> by Warwick Kinrade Three Historical Refight Scenarios involving attacks by the Tyranids against Eldar and Imperial armies.
17	Experimental	<b>Tribal Gathering</b> by Erik K. Rutins Special rules for the Ork Clans.
23	Experimental	<b>Epic Siege</b> by Chris Such Rules for heavy fortifications such as city walls, towers, gatehouses, and emplacements.
29	Experimental	<b>Fortification</b> by Carl Woodrow Rules and modeling tips for light fortifications such as razorwire, tank traps, and bunkers.
34	Official	<b>Imperial Tunnellers</b> by Chris Such Rules and detachments for the Imperial Tunnellers. Includes the Hellbore, Mole, and Termite.
37	-	<b>Mailbag</b> Letters from readers. Includes letters about Aspect Warriors rules, making earthworks terrain, and excessive streamlining of the rules.
39	-	<b>Hot from the Forges (picture gallery)</b> Pictures of Mail Order miniatures including Objectives and Tyranids.
41	-	<b>The Thinking Man's Abattor</b> by 'Big' Pete Thoughts on picking your armies, your units, and your tactics.
48	-	<b>Designer's Notes</b> by Andy Chambers Why Andy doesn't like Smoke rules.
inner back	-	<b>Eldar Flyer Prototypes (picture gallery)</b> by Tim Adcock Prototypes for the Epic 40k Eldar flyer miniatures.

## Epic 40,000 Magazine Index

### Epic 40,000 Magazine Issue 1

Front cover: Picture of new Warmonger Titan

Page	Rule Status	Article
inner front	-	<b>Adeptus Titanicus (picture gallery)</b> Picture of the original Adeptus Titanicus game
1	-	<b>Editorial</b> by Warwick Kinrade Warwick introduces the magazine and Adeptus Titanicus II.
2	-	<b>Epic Magazine Introduction</b> by Jervis Johnson Jervis explains Fanatic's plans for the future of Epic 40k.
5	Official AT2	<b>Adeptus Titanicus II</b> by Gav Thorpe The rules for Adeptus Titanicus II (AT2). These rules originally were to replace the Titan and War Engine rules in Epic, but subsequently were spun off into their own game.
19	Official AT2	<b>Imperial Titans</b> by Gav Thorpe The AT2 titan sheets for the Warhound, Reaver, and Warlord Titans.
23	-	<b>Firepower</b> Explanation of Official and Experimental rules. Includes the Firepower list of which magazine articles are official, experimental or rejected. The article includes Experimental rules for allocating hits (later made official) and for Mini-Scenarios.
28	-	<b>Welcome to Fanatic</b> by Jervis Johnson An explanation of the new Fanatic division of Games Workshop and what they will do for GW's games.
30	-	<b>Pitched Battle</b> by Tim Barton A new scenario, in which two armies attack head on.
34	Official AT2	<b>Emperor Class Titans</b> AT2 rules and titan sheets for the Imperator and Warmonger Titans.
38	-	<b>Fanatic (picture gallery)</b> Pictures of the miniatures coming from Fanatic including the Warmonger Titan.
40	-	<b>Mailbag</b> Letters from readers. Includes Points for the units in the Medic! article, a response to the previous Aspect Warrior article, a question about allocating hits, and other comments about the Epic game and magazine.
45	-	<b>Hot from the Forges (picture gallery)</b> Pictures of Warmonger and Imperator Titans from GW's Mail Order.
47	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their prices and part numbers.
inner back	Official AT2	<b>Adeptus Titanicus II Mission Objective Cards</b> Mission Objective cards for use in AT2

## Epic 40,000 Magazine Issue 2

Front cover: Picture of Ork Mega-Gargant and other Ork vehicles.

Page	Rule Status	Article
inner front	-	<b>Leman Russ Variants (picture gallery)</b> Pictures of the new Leman Russ variant miniatures.
inner front	-	<b>Converted Ork Miniatures (picture gallery)</b> Pictures of converted Battlewagons and Killa Kans miniatures described in the Third Wave article in this issue.
1	-	<b>Editorial</b> by Warwick Kinrade Warwick's comments on the Fanatic's progress with Epic.
2	-	<b>New for Epic 40,000</b> by Jervis Johnson Jervis discusses the state of Epic, AT2, and what the future holds.
4	Errata AT2	<b>Adeptus Titanicus II Errata and Q&amp;A</b> by Jervis Johnson Clarifications, rule tweaks, and questions about AT2.
10	Experimental	<b>Vehicle Variants</b> by Jervis Johnson New rules to implement Vehicle Variants. These are similar to the Specialist abilities already in Epic.
14	Experimental	<b>Leman Russ</b> by Jervis Johnson Rules for the Leman Russ Vanquisher, Executioner, and Conqueror.
18	Official AT2	<b>Imperial Super-Heavy Tanks</b> by Jervis Johnson and Warwick Kinrade AT2 rules and vehicle sheets for the Baneblade, Shadowsword, and Leviathan.
24	Experimental	<b>Third Wave</b> by Andy Chambers Brings Epic in line with Warhammer 40k by adding many new variants to Ork vehicles. These include: Kannons, Lobbas, Zap Guns, Warbikes, Skorchaz, Trukks, Gun Trukks, Bommerz, Battlewagon Skorchers, Battlewagon Zaps, Gunwagons, and Killa Kans. A new Ork rule where they can 'Mob Up' to reduce blast markers. A rule about reducing additional Imperial Guard Infantry blast markers due to HQ units is also mentioned.
28	Official AT2	<b>Orkimeses' Kustom Gargants</b> by Pete Haines AT2 rules and sheets for the Orks. Includes Skullhamma and Gibletrinda Battle Fortresses, Gargants, Great Gargants, and Mega Gargants.
37	-	<b>Mailbag</b> Letters from readers. Includes opinions on the AT2 rules.
42	-	<b>Forgeworld (picture gallery)</b> Pictures of Forgeworld's new Epic scenery, including tank emplacements, road, dugouts, city buildings, and defense lines.
44	-	<b>Firepower</b> A listing of which articles are Official and Experimental.
45	-	<b>Hot from the Forges (picture gallery)</b> Pictures of miniatures available from Mail Order. Includes Leman Russ variants, Ork Gargants and Battlefortresses, and pieces useful in converting Ork vehicles to match the Third Wave article.
47	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their prices and part numbers.
inner back	-	<b>Mega Gargant and Forgeworld Terrain (picture gallery)</b> Pictures of a nicely painted Ork Mega Gargant as well as many of Forgeworld's new city building miniatures.

## Epic 40,000 Magazine Issue 3

Front cover: Painting of Eldar Phantom Titan.

Back cover: Picture of Imperial Guard and Eldar battle in a city.

Page	Rule Status	Article
inner front	-	<b>Eldar Titans (picture gallery)</b> Pictures of Eldar Titans stalking through urban terrain.
1	-	<b>Editorial</b> by Jervis Johnson Jervis discusses the smaller, but more frequent, format of the magazine, the Players Edition of Epic, and the contents of this issue.
2	-	<b>Epic 40,000 and Adeptus Titanicus II</b> by Jervis Johnson Jervis relents and decides to make Epic 40k and AT2 into two separate games.
3	Official AT2	<b>Adeptus Titanicus II Update</b> Rules changes for AT2
5	Official AT2	<b>The Phantom's Menace</b> by Carl Woodrow AT2 rules and sheets for the Eldar. Includes Revenant and Phantom Titans, as well as Cobra and Scorpions tanks.
15	-	<b>Mail Order (picture gallery)</b> Pictures of miniatures available from Mail Order. Includes Phantom and Revenant Titans.
16	-	<b>Mailbag</b> Letters from readers. Includes questions about new Ork units, further opinions about AT2 rules, and comments on allocating hits.
19	-	<b>Firepower</b> A listing of which articles are Official and Experimental.
20	-	<b>Path of the Eldar</b> by James Manto Advice on selecting your Eldar detachments.
23	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their prices and part numbers.
inner back	-	<b>Eldar Titans &amp; War Engines (picture gallery)</b> Pictures of Eldar Titans and War Engines.



## Epic 40,000 Magazine Issue 4

Front cover: Picture of Tyranid Hierophant Bio-Titan.

Back cover: Picture of Tyranid attack force.

Page	Rule Status	Article
inner front	-	<b>Bio-Titan Horror (picture gallery)</b> Pictures and painting advice for Bio-Titans and Dominatrix's.
1	-	<b>Editorial</b> by Warwick Kinrade Comments on the success of AT2 and strong Epic sales.
2	Official AT2	<b>Big, Bad, Bugs</b> by Carl Woodrow AT2 rules and sheets for the Tyranids. Includes Hierodule, Hierophant, and Dominatrix.
9	-	<b>Available from Mail Order (picture gallery)</b> Pictures of miniatures available from Mail Order. Includes Tyranid Bio-Titans and Dominatrix.
10	-	<b>Mailbag</b> Letters from readers. Includes comments about AT2.
12	-	<b>Forgeworld (picture gallery)</b> Pictures of Forgeworld's Epic scenery, including tank emplacements, roads, dugouts, city buildings, and defense lines.
14	-	<b>Raid</b> by John Watt A new scenario for Epic in which the attacker must infiltrate the enemy force and destroy a critical objective.
18	Experimental	<b>It's All in Your Warhead</b> by Greg Bak New warhead rules for Death Strike missiles. These include Vortex, Warp, Haywire, Stasis, and Surface to Air warheads. Also includes additional Artillery Ammunition types. These include Blind, Smoke, and Scatter Mine ammunition.
22	-	<b>Firepower</b> A listing of which articles are Official and Experimental.
23	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their prices and part numbers.
inner back	-	<b>Tyranid Onslaught (picture gallery)</b> Picture of a Tyranid force overrunning an Imperial city.

## Epic 40,000 Magazine Issue 5

Front cover: Painting of Chaos Lord of Battle.

Back cover: Picture of Chaos war machines.

Page	Rule Status	Article
inner front	-	<b>The Infernal Machinery of Chaos (picture gallery)</b> Pictures and painting advice for Chaos. Includes pictures of Plague Tower, Subjugator Titan, Banelord Titan, and Lord of Battle.
1	-	<b>Editorial</b> by Warwick Kinrade Warwick introduces the issue and discusses Epic at Black Library day.
2	Official AT2	<b>Dark Lords of Battle</b> by Andy Meechan AT2 rules and sheets for Chaos. Includes the Chaos Warhound, Chaos Reaver, Chaos Warlord, Banelord, Subjugator, Questor, Lord of Battle, and Plague Tower. Also includes tips on converting Epic titans into Chaos Titans and has pictures of Chaos war engines and accessories available from Mail Order.
16	-	<b>Mailbag</b> Letters from readers. Includes comments about AT2 and Flak Whirlwinds.
17	Experimental	<b>Destroyer</b> by Warwick Kinrade Rules for the Imperial Guard Destroyer and Thunderer Leman Russ variants.
19	-	<b>Forgeworld (picture gallery)</b> Pictures of Forgeworld's new Reaver Titans, Super Heavy tanks, and Leman Russ variants.
20	-	<b>Firepower</b> A listing of which articles are Official and Experimental.
21	Official	<b>Allocating Hits</b> by Mark Mullins New rules for allocating hits that allow tougher units to screen weaker units.
23	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their prices and part numbers.
inner back	-	<b>Forgeworld Terrain and Miniatures (picture gallery)</b> Pictures of Forgeworld's new Imperial miniatures in a city of their building models.

## Epic 40,000 Magazine Issue 6

Front cover: Forgeworld Warhound and Reaver Titans in cityscape.

Back cover: Forgeworld Lightning picture edited to appear as if it were flying and firing.

Page	Rule Status	Article
inner front	-	<b>Painting Imperial Titans (picture gallery)</b> by Warwick Kinrade Pictures and painting advice for Imperial Titans. Includes pictures of new Forgeworld Warhound and customized Warlord.
1	-	<b>Editorial</b> by Warwick Kinrade Warwick introduces the issue and asks for feedback on AT2.
2	Experimental	<b>Lightning</b> by Warwick Kinrade Rules for the Imperial Lightning and Lightning Strike fighters.
4	-	<b>Forgeworld (picture gallery)</b> Pictures of Forgeworld's new Lightning & Lightning Strike fighters, Reaver Titan, Warhound Titan, Shadows Sword, and Leman Russ variants.
5	Experimental AT2	<b>Abominatus</b> by Andy Meechan AT2 rules for the Chaos Abominatus Titan.
7	-	<b>Firepower</b> A listing of which articles are Official and Experimental.
8	-	<b>Chaos Titans</b> by Warwick Kinrade & Alexander Weigl Advice on modeling and customizing Chaos Titans.
10	Experimental	<b>Man the Barricades!</b> by Matt Keefe Rules for heavy fortifications of all types.
16	-	<b>Forgeworld (picture gallery)</b> Pictures of Forgeworld's fortification miniatures.
17	-	<b>Cityscape</b> by Warwick Kinrade & Keith Krelle History and pictures of the spectacular Cityscape gameboard made for Black Library Day.
21	-	<b>Mailbag</b> Letters from readers. Includes comments about the future of Epic, AT2, Tyranid Bio-Titans, and clarification of statistics.
23	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their prices and part numbers.
inner back	-	<b>Forgeworld Terrain and Miniatures (picture gallery)</b> Pictures of Forgeworld's Baneblades and Reaver Titans moving through a city of Forgeworld buildings.

## Epic 40,000 Magazine Issue 7

Front cover: Chaos Warlord Titan.

Back cover: Chaos and Imperial Warlord Titan miniatures face off.

Page	Rule Status	Article
inner front	-	<b>Painting My Chaos Warlord Titan (picture gallery)</b> by Agis Neugebauer How Agis painted his Chaos Warlord Titan.
1	-	<b>Editorial</b> by Warwick Kinrade Warwick mentions the upcoming Epic 40,000 Armageddon and changes to AT2.
2	-	<b>Epic 40,000 Evolution</b> by Jervis Johnson Jervis lays out his thoughts and rule ideas for the new edition of Epic, Epic 40,000 Armageddon.
10	Official	<b>Warmonger Titans</b> by Ed Bunton Warmonger Titan rules for Epic 40k.
12	-	<b>WPS Tournament Report</b> by Keith Krelle Keith relates his experiences playing Epic in the Warhammer Players Society tournament.
7	-	<b>Firepower</b> A listing of which articles are Official and Experimental.
16	-	<b>Mailbag</b> Letters from readers. Readers share their Epic desires and GW answers rule questions.
18	Official AT2	<b>Adeptus Titanicus Rules Update</b> by Warwick Kinrade Includes a number of rule updates to the AT2 rules to make them play better. Race specific weapons are included as well as point costs for all of the AT2 titans/vehicles. The article also includes a Q & A section.
23	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their part numbers.
inner back	-	<b>Painting My Chaos Warlord Titan - continued</b> by Agis Neugebauer How Agis painted his Chaos Warlord Titan.

## Epic 40,000 Magazine Issue 8

Front cover: Battle between Orks and Imperial Guard.

Back cover: Another Battle between Orks and Imperial Guard.

Page	Rule Status	Article
inner front	-	<b>The Defense of Istenbrak City (picture gallery)</b> Pictures and brief descriptions of this Ork attack on an Imperial world.
1	-	<b>Editorial</b> by Warwick Kinrade Warwick discusses the contents of this issue.
2	-	<b>Epic 40,000 Evolution II</b> by Jervis Johnson Jervis continues to discuss the rules for the upcoming Epic 40,000 Armageddon game. Many of the rules in the first article have been updated or replaced after further playtesting. Rules for blast markers are completely changed. Flanking rules from the first article are replaced with Crossfire rules. Initiative rules have been updated and there are new rules for artillery that double their range and change their affect. Lastly there is a new rule for rolling dice in close combat.
7	-	<b>Epic Armageddon Playtest Report</b> by Jervis Johnson Space Marine and Imperial Guard forces duke it out in this battle using the new Epic 40,000 Armageddon rules. The report brings out the affects of the new rules as well as the new unit organization being considered (Space Marines will have many small and nimble detachments while Imperial Guard detachments will be large and ponderous).
12	-	<b>Mailbag</b> Letters from readers. Readers share their Epic miniature desires. Concern about the new method of allocating hits is also discussed.
15	-	<b>Firepower</b> A listing of which articles are Official and Experimental.
16	-	<b>Ork-o-nowa</b> by Keith Wilson and Friends Pictures and brief text from a massive Ork amphibious assault game involving over 50 scratch built Ork ships.
18	-	<b>Forgeworld (picture gallery)</b> Pictures of Forgeworld's fortifications, Leman Russ variants, Lightning fighters, super heavy tanks, Reavers, Warhounds, and roads.
20	Official AT2	<b>Adeptus Titanicus Rules Update</b> by Warwick Kinrade Another large batch of updates for the AT2 rules. Plasma Reactor Ratings that govern how much you can do are added, as well as a new turn sequence, and updated modifiers when shooting.
23	-	<b>Epic Catalog</b> A list of all available Epic miniatures along with their part numbers.
inner back	-	<b>Pictures (picture gallery)</b> Two pictures. The first is a digitally enhanced photo of a Warhound and Warlord striding across a desert wasteland. The second is a picture from the playtest report in this issue.